#include<stdio.h>

#include<conio.h>

#include <stdlib.h>

#include <time.h>

void fun(int x,int y,int n,int a)

{

textcolor(13);

gotoxy(x,y);

cprintf("%d->%c",n,a);

}

void box(int c,int r,int s,int y)

{

int i ;

textcolor(3);

gotoxy(s,y);

cprintf("%c",218);

for(i=s+1;i<c+1;i++)

{

gotoxy(i,y);

cprintf("%c",196);

}

for(i=s+1;i<c+1;i++)

{

gotoxy(i,r);

cprintf("%c",196);

}

gotoxy(c,y);

cprintf("%c",191);

for(i=y+1;i<r;i++)

{

gotoxy(s,i);

cprintf("%c",179);

}

for(i=y+1;i<r;i++)

{

gotoxy(c,i);

cprintf("%c",179);

}

gotoxy(s,i);

cprintf("%c",192);

gotoxy(c,i);

cprintf("%c",217);

}

void help()

{

box(78,24,2,1);

box(70,9,52,5);

box(77,23,30,15);

gotoxy(50,15);

printf("Play Like This");

gotoxy(31,16);

printf("1.Choose a two digit number and add the digits");

gotoxy(31,17);

printf("2.Subtract the sum from original number");

gotoxy(31,18);

printf("3.See the symbol opposit to the number you got");

gotoxy(31,19);

printf("4.Press any key The MIND READER will ");

gotoxy(31,20);

printf(" display the symbol you got");

gotoxy(31,21);

printf("5.For Best Results Please don't Turn your ");

gotoxy(31,22);

printf(" Eyes from the screen");

}

void ran()

{

time\_t t;

int r,i;

int a[]={1,2,3,4,5,6,14,15,16,17,18,19,20,21,22,23,24,25,27,29,

30,33,34,35,36,37,38,40,41,42,43,60,62,61,63,64,123,124,

125,126,127,128,154,155,156,171,172,174,175,229,234,235,

236,237,238,239, 240,242,243,244,245,246,247,251,254};

srand((unsigned) time(&t));

r=rand() % 65;

help();

textcolor(10);

gotoxy(50,2);

cprintf("MAIND READER");

for(i=1;i<23;i++)

{

textcolor(13);

gotoxy(3,i+1);

cprintf("%d->%c ",i,a[rand()%65]);

gotoxy(10,i+1);

cprintf("%d->%c ",i+22,a[rand()%65]);

gotoxy(17,i+1);

cprintf("%d->%c ",i+44,a[rand()%65]);

gotoxy(24,i+1);

cprintf("%d->%c ",i+66,a[rand()%65]);

}

fun(3,10,9,r);

fun(3,19,18,r);

fun(10,6,27,r);

fun(10,15,36,r);

fun(17,2,45,r);

fun(17,11,54,r);

fun(17,20,63,r);

fun(24,7,72,r);

fun(24,16,81,r);

for(i=1;i<12;i++)

{

gotoxy(31,i+1);

cprintf("%d->%c ",i+88,a[rand()%65]);

}

gotoxy(55,7);

textcolor(15+BLINK);

cprintf("Press Any Key");

getch();

gotoxy(55,7);

textcolor(BLACK);

cprintf("Press Any Key");

gotoxy(61,7);

textcolor(15+BLINK);

cprintf("%c",r);

}

void main()

{

int i;

clrscr();

ran();

getch();

}